

**Answer Key Simulation, Summer 2019 – Day 1, Version 1****PART A**

[Q.1] Today I'm going to ask you about.... advertising. (pause)

Do you think advertising influences you? Explain. Do you think advertising is necessary? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should relate to whether they think advertising influences them or not and they should provide an explanation as why they think so.*

*The student should express an opinion as to whether advertisements are necessary or not and explain why they think so, either way. Their ideas should be followed by a clear detailed explanation.*

*NOTE: The student must relate to all the questions asked.*

OR

[Q.2] Today I'm going to ask you about ... school trips. (pause)

Do you like going on school trips? Explain and give an example of a trip you liked or didn't like. Do you think it's important to have parents go on school trips with the students? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should express an opinion on school trips and whether they like or don't like going on them. This should be followed by an explanation. They should provide an example of a school trip they liked or didn't like and explain why they liked or didn't like it.*

*The student should express an opinion on whether or not parents should accompany the students on school trips. Either way, their ideas should be supported by an explanation.*

*NOTE: The student must relate to all the questions asked.*

**PART B**

[Q. 3] To begin with, tell me what your topic was and what you were hoping to learn from it. In addition, what fact or facts were most unexpected for you and why? Give examples from your project and explain why. Also would you recommend this topic to others, why or why not? Give examples from your project to support your answer.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include information on the topic of their project, what they were hoping to learn from the topic and doing this project on that topic. They should relate to the question of what was*

most unexpected through an explanation and examples from their project. The answer can't be a general answer. It has to include examples and explanations. They should also explain whether they would recommend to others to choose the same topic for their project or not and explain why using examples from their project. There must be examples and explanations to completely answer the question.

*NOTE: The student must relate to all the questions asked.*

### **PART C**

[Q4] Describe the events in the clip? What is the problem in the clip?

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include a description of the events in the clip and the main problems.*

*Answer should include at least the following points:*

- *There is a little girl who comes to play video games*
- *She wins a few tickets and wants to choose a prize*
- *She likes to doll of the athlete / wrestler but she needs 500 tickets for it*
- *She has a few coins left and she decides to try*
- *The toy sees the girl and is worried that he'll be part of a tea party*
- *He tries to stop the girl from winning the tickets*
- *He is successful but suddenly the girl shows that she isn't a girlie girl and he likes her*
- *He decides to help her win*
- *But just then he falls and the machine is unplugged / comes out of the plug and turns off*
- *The girl is disappointed and is about to go home*
- *The doll manages to plug the machine back in and the girl wins the tickets*
- *The girl takes the doll home and everyone is happy*
- *The main problem in the clip: the doll jumps to incorrect conclusions and bases his opinion of the girl on a stereotype without getting to know who she really is*

[Q. 5] What do you think the toy learns about the girl? Explain. Imagine a different child takes the toy as a prize before the girl. Now describe the events in the clip again, from the beginning, using the new information.

*Answer: The answer should express an opinion directly related to the events in the clip showing what they believe the toy learns about the girl. The answer should include examples and explanations based on the events in the clip.*

*The students are then to retell the entire story using the new information provided. They are to retell the story and include this new information showing how this information may change the events of the clip.*

*NOTE: The student has to retell the entire story.*

**Answer Key Simulation, Summer 2019 – Day 1, Version 2****Part A**

[Q.1] Today I'm going to ask you about... getting around. (pause)

Do you think public transportation in Israel is good? Explain. In what situations is it easier to use public transportation? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should relate to using public transportation in Israel and whether they think it is good or not. They should provide an explanation to explain their ideas.*

*They should express an opinion on which situation or situations it might be easier to use public transportation. Their ideas should be backed up with examples and/ or an explanation.*

*NOTE: The student must relate to all the questions asked.*

OR

[Q.2] Today I'm going to ask you about... advertising. (pause)

Do you think advertising influences you? Explain. What type of advertisement has the most influence on people? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should relate to whether they think advertising influences themselves or not and they should provide an explanation as to why they think so.*

*The student should express an opinion as to what types of advertising they believe have the most influence on people. They could state their own experience as an example. Their ideas should be followed by an explanation.*

*NOTE: The student must relate to all the questions asked.*

**PART B**

[Q. 3] To begin with, tell me what your topic was and what you were hoping to learn from it. In addition, if you had more time to do your project, which facts would you like to learn more about? Give examples from your project and explain. Also, do you think you might share what you learned about the topic with others? Give examples from your project and explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include information on the topic of their project, what they were hoping to learn from the topic and doing this project on that topic. They should relate to what they would be interested in learning more about had they had more time to do the research. The answer can't be a*

*general answer. It has to include examples and explanations. They should also relate to whether they would share what they learned from their project with others and what they would share, again relating directly to the project and providing examples. There must be examples and explanations to completely answer the question.*

*NOTE: The student must relate to all the questions asked.*

### **PART C**

[Q4] Describe the events in the clip? What is the problem in the clip?

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include a description of the events in the clip and the main problems.*

*Answer should include at least the following points:*

- *There is a little girl who comes to play video games*
- *She wins a few tickets and wants to choose a prize*
- *She likes to doll of the athlete / wrestler but she needs 500 tickets for it*
- *She has a few coins left and she decides to try*
- *The toy sees the girl and is worried that he'll be part of a tea party*
- *He tries to stop the girl from winning the tickets*
- *He is successful but suddenly the girl shows that she isn't a girlie girl and he likes her*
- *He decides to help her win*
- *But just then he falls and the machine is unplugged / comes out of the plug and turns off*
- *The girl is disappointed and is about to go home*
- *The doll manages to plug the machine back in and the girl wins the tickets*
- *The girl takes the doll home and everyone is happy*
- *The main problem in the clip: the doll jumps to incorrect conclusions and bases his opinion of the girl on a stereotype without getting to know who she really is*

[Q. 5] Why do you think the girl wants that specific toy? Explain. Imagine that kind of toy isn't one of the prizes. Now describe the events in the clip again, from the beginning, using the new information.

*Answer: The student should express an opinion on why they think the girl might want that toy over all the other toys available. They should base their answer on the events in the clip, using examples and providing an explanation.*

*The students are then to retell the entire story using the new information provided. They are to retell the story and include this new information showing how this information may change the events of the clip.*

*NOTE: The student has to retell the entire story.*

**Answer Key Simulation, Summer 2019 – Day 1, Version 3****Part A**

[Q.1] Today I'm going to ask you about.... knowing languages. (pause)

Do you think it's important to learn English in Israel? Explain why. If you were to learn a new language, would you like to learn it the same way you learned English? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should express an opinion on whether it is important or not to learn English in Israel. Their opinion should be supported by an explanation.*

*They should express an opinion on how they would like to learn a new language that might be the same or different to how they learned English. They should provide an example or more and explain their views.*

*NOTE: The student must relate to all the questions asked.*

OR

[Q.2] Today I'm going to ask you about ... school trips. (pause)

Do you like going on school trips? Explain and give an example of a trip you liked or didn't like. Do you think there are advantages to going on school trips to other countries? Explain.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The student should express an opinion on school trips and whether they like or don't like going on them. This should be followed by an explanation. They should provide an example of a school trip they liked or didn't like and explain why they liked or didn't like it.*

*The student should express an opinion on whether or not going on a school trip to other countries has advantages or not. Their ideas should be supported by an explanation and examples if possible.*

*NOTE: The student must relate to all the questions asked.*

**PART B**

[Q. 3] To begin with, tell me what your topic was and what you were hoping to learn from it. In addition, what fact or facts were most unexpected for you and why? Give examples from your project and explain why. Also what parts of the project were the most challenging to work on? Give examples from your project and explain why they were challenging.

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include information on the topic of their project, what they were hoping to learn from the topic and doing this project on that topic. They should relate to the question of what was most unexpected through an explanation and examples from their project. The answer can't be a general answer. It has to include examples and explanations. They should also relate to what they found most challenging to work on in their project, again relating directly to the project and providing examples. There must be examples and explanations to completely answer the question.*

*NOTE: The student must relate to all the questions asked.*

### **PART C**

[Q4] Describe the events in the clip? What is the problem in the clip?

*Answer: The answer should flow as one continuous cohesive response, not short answers per question.*

*The answer should include a description of the events in the clip and the main problems.*

*Answer should include at least the following points:*

- *There is a little girl who comes to play video games*
- *She wins a few tickets and wants to choose a prize*
- *She likes to doll of the athlete / wrestler but she needs 500 tickets for it*
- *She has a few coins left and she decides to try*
- *The toy sees the girl and is worried that he'll be part of a tea party*
- *He tries to stop the girl from winning the tickets*
- *He is successful but suddenly the girl shows that she isn't a girlie girl and he likes her*
- *He decides to help her win*
- *But just then he falls and the machine is unplugged / comes out of the plug and turns off*
- *The girl is disappointed and is about to go home*
- *The doll manages to plug the machine back in and the girl wins the tickets*
- *The girl takes the doll home and everyone is happy*
- *The main problem in the clip: the doll jumps to incorrect conclusions and bases his opinion of the girl on a stereotype without getting to know who she really is*

[Q. 5] Why do you think the toy tries to stop the girl from winning? Explain. Imagine there are also tea cups to choose from as a prize. Now describe the events in the clip again, from the beginning, using the new information.

*Answer: The student should express an opinion on why they think the doll decides to try to stop the girl from winning. They should base their answer on the events in the clip, using examples and providing an explanation.*

*The students are then to retell the entire story using the new information provided. They are to retell the story and include this new information showing how this information may change the events of the clip.*

*NOTE: The student has to retell the entire story.*