التعليمات للممتحن الداخلي

1. تأكد بأن تفاصيلك الشخصية مطبوعة على ملصقات المستخدم التي حصلت عليها، وبأن تفاصيل نموذج الامتحان الذي تستعين به مطبوعة على ملصقات نموذج الامتحان التي حصلت عليها. لاحظ أن المعلومات التي تستخدمها في الامتحان تصبح مملوكة لوزارة التربية والتعليم.

2. إذا لم تحصل على ملصقات، اكتب بخط يد التفاصيل في المكان المخصص لملصقة المستخدم. إذا كنت لديكم مواد مساعدات، سلمها للمراقب قبل بدء الامتحان. بعد أن تنتهي من كتابة الامتحان، سلم الدفتر للمراقب، وغادر غرفة الامتحان بهدوء.

3. نرحب بالتفاهم بين الهيئة الإدارية في الامتحانات!
A Century

Module C

Instructions

A. 

Module and exam:
100 marks - The exam contains one section: Understanding the Structure of the Exam and the Assessment Method

B. 

English-English-Hebrew:
A dictionary is allowed for use.

C. 

An English-Hebrew/Hebrew-English dictionary:
Or
An English-English-Hebrew dictionary:
Or
An English-Hebrew/Hebrew-English dictionary:
Or
In a bilingual dictionary: English-mother tongue/ mother tongue-English.

Also, "newcomer" is permitted to use:

Special Instructions

D. 

Write your answers in the body of the exam (where designated). You must write your answers in English. After the exam, return the exam to the examiner.

The instructions in this exam are written in masculine gender and are intended for examinees as a single entity. Good luck!

(Continued over to the next page)

MODULE C

The instructions in this exam are written in masculine gender and are intended for examinees as a single entity. Good luck!
WANT TO BE MORE CREATIVE? TAKE A WALK
by Jane Davis

Are you looking for a good idea for your school project? Are you having trouble writing an assignment? Then just go for a walk. A short walk, even near your house, can greatly increase your creativity. This is according to a new study at Stanford University in California.

Most of us know that walking is good for our health. For thousands of years, writers and artists have claimed that walking also affects creativity. They say they get their best ideas during a walk. But, till now, scientists haven't been able to prove that there is a connection between the two.

Dr. Ann Burns, a Stanford scientist, recently decided to research this connection. She chose 40 participants from among her students and put each one in a room with only a desk and a treadmill*. The students took tests that checked their creativity. For example, they were asked to think of new uses for a simple thing, such as a button. Then, they walked on the treadmill for eight minutes at a comfortable speed, in front of a white wall. After walking, each student took a second creativity test.

When Dr. Burns compared the results of the two tests, she found that creativity increased greatly for almost all of the participants after they had walked on the treadmill. "Most of them could think of about 60% more uses for an object, and their ideas were both original and logical," Dr. Burns said.

*treadmill — מסילת כושר לתרגול ריצה והליכה
(שים לגבים: המשך הקטע בדף הבא.)
(המשך: תקмолת הפקות בדף הבא.)
(ה俣ק בדף הבא: 3/
For the second part of her study, Dr. Burns moved the experiment outdoors. Most people would probably guess that walking outside would be much better for creativity than walking indoors. But, surprisingly, this was not true. When the students walked outside for eight minutes, their creativity increased just as much as when they walked indoors. "It really seems that it's the walking that is important," Dr. Burns said, "and not where you walk."

"How a short walk affects our creativity is unclear," Dr. Burns said. "It may be that walking improves our mood. So, when we feel good, we naturally become more creative. But that's only one explanation," she said. Dr. Burns added that she would probably go for a walk later to help her think of other theories and ways to test them.
2. What connection is Dr. Burns referring to in line 9?

COMPLETE THE SENTENCE.

The connection between ................................................................. .

(10 points)

3. What do we know about Dr. Burns' research from lines 9-15?

PUT A √ BY THE TWO CORRECT ANSWERS.

......... i) Who wrote the questions for the creativity tests.
......... ii) How long it took to do the creativity tests.
......... iii) Why the participants walked at the same speed.
......... iv) Who participated in the research.
......... v) Where the participants walked in the first part of the experiment.
......... vi) What Dr. Burns thought the results of her research would be.

(2×9=18 points)

4. In her study, Dr. Burns first asked the participants (–). (lines 9-15)

i) to walk on a treadmill
ii) to take a test
iii) to look at a white wall
iv) to choose a room

(8 points)

5. COMPLETE THE SENTENCE. (lines 9-15)

Finding new uses for a button is mentioned as a way to ..........................................................

.............................................................................................................................................

(10 points)

6. According to lines 16-19, what did Dr. Burns learn from the first part of her study?

COMPLETE THE SENTENCE.

After walking on the treadmill, participants were ..........................................

.............................................................................................................................................

(9 points)

/5 לעומד /
7. Dr. Burns did the second part of the experiment outdoors to see if (–).
   (lines 20-25)
   i) people like walking outdoors more than walking indoors
   ii) people are more creative after walking outdoors
   iii) it is easier to test people outdoors
   iv) people feel better after walking outdoors
   (9 points)

8. What was the same in both parts of the experiment? (lines 9-25)
   i) How fast the participants walked.
   ii) Where they walked.
   iii) At what time they walked.
   iv) How long they walked.
   (9 points)

9. Give ONE result of Dr. Burns' experiment according to lines 20-25.
   ANSWER:....................................................................................................................
   ....................................................................................................................................
   (10 points)

10. What does Dr. Burns still want to find out? (lines 26-30)
    i) How often we should walk.
    ii) How walking affects our health.
    iii) Why walking makes us more creative.
    iv) When we feel most creative.
    (9 points)